Shadowstone Graphics

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| **Player Characters** | | |
| **Title** | **Description** | **Status** |
| Player character A | Knight | Drawn, needs stronger colour and digitised |
| Player character B | Wizard | Sketched – needs colour and digitised |
| Player character C | Priestess | Drawn – needs stronger colour and digitised |
| Player character D | Assassin | Drawn and coloured – needs digitised |

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| **Enemy Characters**  Enemy characters should appear like the player characters but they need some minor characteristic changes to make them look like enemies (e.g. different eyes, different expression, different colours) | | |
| **Title** | **Description** | **Status** |
| Level 1 Assassin A |  |  |
| Level 1 Assassin B |  |  |
| Level 2 Wizard A |  |  |
| Level 2 Wizard B |  |  |
| Level 3 Warrior/Knight A |  |  |
| Level 3 Warrior/Knight B |  |  |
| Level 4 Warrior/Knight C  Level 4 Assassin C |  |  |

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| **Weapons and armour** | | |
| **Title** | **Description** | **Status** |
| Hands | A pair of hands |  |
| Knife 1 | Rusted Knife |  |
| Knife 2 | Steel knife |  |
| Knife 3 | Viking dagger |  |
| Sword 1 | Iron sword |  |
| Sword 2 | Bronze sword |  |
| Sword 3 | Steel sword |  |
| Sword 4 | Death sword |  |
| Mace 1 | Stone mace |  |
| Mace 2 | Chain mace |  |
| Mace 3 | No mercy mace |  |
| Shield 1 | Leather shield |  |
| Shield 2 | Wooden shield |  |
| Shield 3 | Iron shield |  |
| Shield 4 | Steel shield |  |

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| **Other** | | |
| **Title** | **Description** | **Status** |
| Background | Game screen background |  |
| Title / Logo | Shadowstone title |  |
| Dice | Dice shape |  |